

## **Adult hospital simulation in Speech Pathology**

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Simulated learning environments are increasingly being used to provide clinical experiences in the education of allied health students. This paper will report on the outcomes of a five-day hospital simulation-based experience run for 3rd year speech pathology students in July 2018. Effort was made to capture the students' voice in both evaluating the simulation and giving direction for the future content and use of the simulation in the speech pathology program. The students' perception of their confidence in demonstrating competency across a range of clinical areas as well as their detailed feedback on the experiences was collected via questionnaires and focus groups. Additionally, the clinical educators gave feedback via focus groups.

Analysis using descriptive statistics and thematic analysis has shown the value of the simulation for students' development of clinical competency in the areas focused on within the simulation but also given some clear directions for the future implementation of the simulation-based learning experiences. Students and clinical educators have a clear understanding of simulation and how it can support competency development and give rich feedback for further improvements.